



**HOW TO PLAY**

High Card Flush is a house-banked card game played with a standard 52-card deck of playing cards. There are multiple wagers that may be made by a player. Ranking of hands are based upon the number of cards of the same suit (a flush) in the player's or dealer's hand. The Ante and Raise wagers (described below) correspond to the player's hand versus the dealer's hand. The optional Flush and Straight Flush bonus wagers are based upon comparing the player's hand to a predetermined payable. These wagers remain in action even if the player folds during play and forfeits their Ante and Raise wagers.

**ANTE / RAISE WAGER**

1. Each player plays against the Dealer. Players place an Ante wager to receive seven cards face-down. Players may also make an optional FLUSH and/or STRAIGHT FLUSH BONUS wager at time of ANTE wager. Hands are dealt to the first position (to the dealer's immediate left) and continuing clockwise. The dealer also receives seven cards face-down. The object is to have more cards of the same suit (a "flush") than the dealer, regardless of suit. In the event both the Dealer and the Player have the same number of cards in their flush, the winning hand is determined by the highest ranking card (Ace – 2) of the flush in each hand. If the highest ranking card is the same in both hands, the second highest card is the determining factor. If the highest and second highest ranking cards are the same in both hands, the third highest card is the determining factor and so on. This same rule follows until a winner or a tie is determined. If both the number of cards and values are identical (players and dealers) the Ante and Raise are a push or tie. Successive cards of the same suit (a "straight flush") has no significance (as it does in standard poker or in the Straight Flush wager). An Ace is the highest valued card.
2. After examining their cards, each player must either fold their hand and surrender their Ante wager or place a Raise wager. The Raise wager amount must be equal to the Ante wager amount unless the Player's hand consists of five or more cards of the same suit. In that instance, a player with five suited cards may increase their Raise wager up to double their Ante wager and a player with more than five suited cards (6 or 7) may increase their Raise wager up to triple their Ante wager.
3. Once all the players have acted on their hand, the dealer's cards are exposed. If the dealer's hand does not meet or exceed a predetermined qualifying hand of a three card long flush 9-high flush, all remaining players will receive an even-money payment equal to their Ante wager and their Raise wager results in a push.
4. If the dealer's hand does meet or exceed a predetermined minimum qualifying hand of a three card long 9-high flush, the Dealer's hand is compared to each player's hand, and:
  - a. If the Player's hand ranks higher than the Dealer's hand, the Ante and Raise wagers win and are paid even-money.
  - b. If the Player's hand ranks lower than the Dealer's hand, the Ante and Raise wagers lose and are collected.
  - c. If the Player's and Dealer's hands tie, the Ante and Raise wagers push.

**OPTIONAL WAGERS MUST BE MADE AT TIME OF ANTE BET**

**FLUSH BONUS WAGER**

A player wins when their hand matches one of the hands on the corresponding pay table, (See below) even if they folded their hand on the Ante / Raise wager.

<u>FLUSH</u>	<u>ODDS</u>
7 Card.....	300 to 1
6 Card.....	100 to 1
5 Card.....	10 to 1
4 Card.....	1 to 1

**STRAIGHT FLUSH BONUS WAGER**

A player wins when their hand matches one of the hands on the corresponding pay table, (See below) even if they folded their hand on the Ante / Raise wager.

<u>STRAIGHT FLUSH</u>	<u>ODDS</u>
7 Card.....	1000 to 1
6 Card.....	500 to 1
5 Card.....	100 to 1
4 Card.....	.75 to 1
3 Card.....	.7 to 1

Notes

1. An Ace may be used as either the lowest or highest rank of the suit.
2. Only the highest qualifying hand is paid. Should a player's seven-card hand consist of more than one Straight Flush, only the highest ranking Straight Flush will be paid.